

By **Waldorf Wark-Raffe**, *Journal-keeper of the Horde Clans*



Trouble is brewing in the Eastern Kingdoms.

From the Highlands and Islands of Lordaeran in the North, to the industrial centre of Khaz Modan, the Blood-Elves have arisen, determined to wrest back their lands from Alliance control.

But dark forces are hard at work and determined to thwart their plans.

The History

For more than three centuries, the Elf race known as the Scotii has been ruled from the Alliance capital in Southern Azeroth – ever since the nobles of the Northern Kingdom sold their people into an ill-considered and unequal union with Varian Wrynn, the King of Stormwind.

And in Azeroth, each of of the great races is allied against the Scotii.

The Alliance

The Undead Selfservators who now rule Stormwind have provided the treasure to fund the war, for they are the wealthiest of the Southern races but are weak in battle.

Clegg the Pledgemaker, leader of the Gnomes, sits at the feet of Selfservator King Cameroon. And Forge, head of the beer-swilling Dwarven race the Kippers, dances and tumbles to amuse the court.

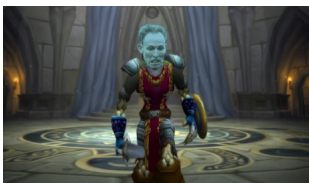
Even the hated Trolls of the Lieborean people, who once ruled in Stormwind and hope to rule again, have forged an unholy pact with their ancient Selfservator foes.

Indeed, in the taverns of the Old Town there are whispers that the Eastern Kingdoms may soon have two Kings, sitting side by side in Stormwind Castle, the better to thwart the hopes of the Scotii. For old enmities are as nothing when the integrity of Stormwind's empire is threatened.

Only the dwindling number of Humans remaining in Azeroth support the Scotii in their bid for freedom. Many of them look wistfully Northward, imagining a brighter future freed from the rigid and uncaring nobility of Stormwind.

But, in truth, the Northern races are themselves divided.

The Horde



The Lieborean Trolls of Khaz Modan have sided with the Stormwind Alliance, as have the blood-thirsty Worgen of the Taurii race, oftentimes called the Northern Selfservator dogs.

Even the bumbling Lubdim Goblins have joined with their Southern Gnome cousins, in an effort to engineer a future for both of their dying races.

Now, the ancient Elven people of the Scotii stand almost alone against all of these foes.

However, the Scotii have lately signed a pact with several other Horde races including the Cow-like Verdant Sandaleers, the Orcs of the Magical Independence Campaign and numerous other scattered tribes, each of whom has undertaken to regain the independence of the

Northern Kingdoms.

Now even the recently-formed Amazonian guild, Half-naked Females for Indy, has joined with the Horde.

And, in recent years, the old Horde capital city of Ironforge has been rebuilt. It is now controlled by the Scotii, despite being overly full of Alliance Dwarves, many of them occupying senior positions as bankers and auctioneers.

The Battles

This new power base has allowed the Scotii and their allies to launch sorties against the Alliance.

The first of these, known as the September Insurgency, was very nearly successful.



The battle was only lost when the ancient dragon, Brownlips, flew over Lock Modan breathing poisonous platitudes onto the population, eventually cleaving the Redridge mountains asunder to form the Great Empty Vow.

But the Horde is on the move again and its numbers grow daily. It is working to increase its power whilst awaiting the opportunity to launch a new attack against the Alliance forces.

The seers of the Scotii clan say this day will come when Stormwind leaves Azeroth altogether to form the separate state of Goldshire, as the King has been threatening of late.

There are many who feel the Euro Night Elves of Darnussels have exerted far too much influence over Stormwind's affairs, and are now calling for an immediate Azexit plus Azerothian votes for Azerothian laws.

Reportedly, there are also some in Azeroth who resent all of the foreign races who inhabit their lands - outlanders whom they accuse of stealing quests, loot and crafting materials which should rightly have gone to native peoples.

Meanwhile, in the Northern Kingdoms, there are only two Pandareans, and but a single Taurii.

The latest World of Warcraft expansion pack, 'Home rule for the Scotii', will be available from 2016, but players can try out the open beta version between now and May.

Those who wish to help shape the future of the game can click [here](#) .

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